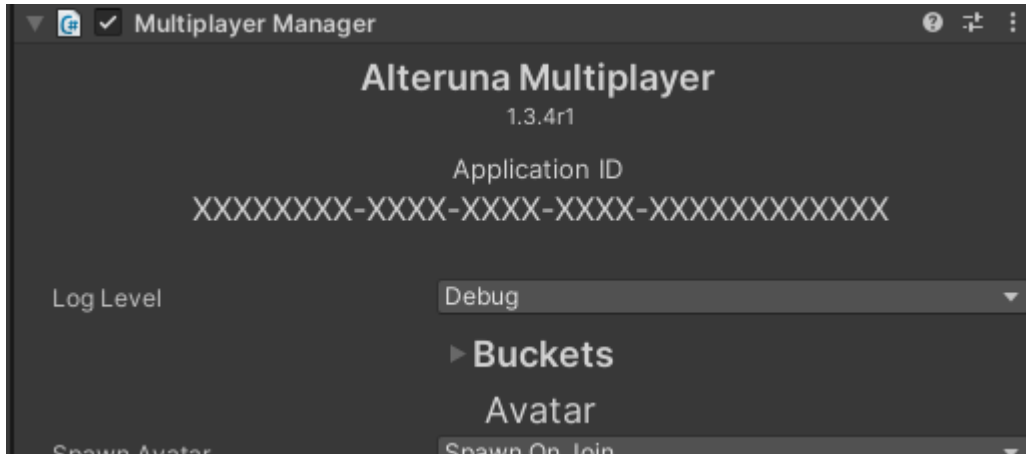


After you have a license, you have to make sure that you are using the registered version of Alteruna Multiplayer. You can verify this by checking the alphanumeric characters in your SDK version.

Here you can see under “Alteruna Multiplayer”, it says I'm using version “1.3.4r1”.



That means I'm using the registered version. If it were to say “1.3.4u1”, it would mean I was using the Unity asset store version.

In the case that you are not using the registered version, you can download it from the online Alteruna dashboard. In your licensees, you can expand your license to see options, there you will find the button “Download Unity Package”. This will download the registered version of the Alteruna SDK for Unity.



Once downloaded, open it with Unity and install the SDK into your project.

Finally, you need to register your license for your project.
Please do not share your license key.

